

From road traffic volumes to individual vehicle representations

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Conventional visualisation method: strategic noise maps



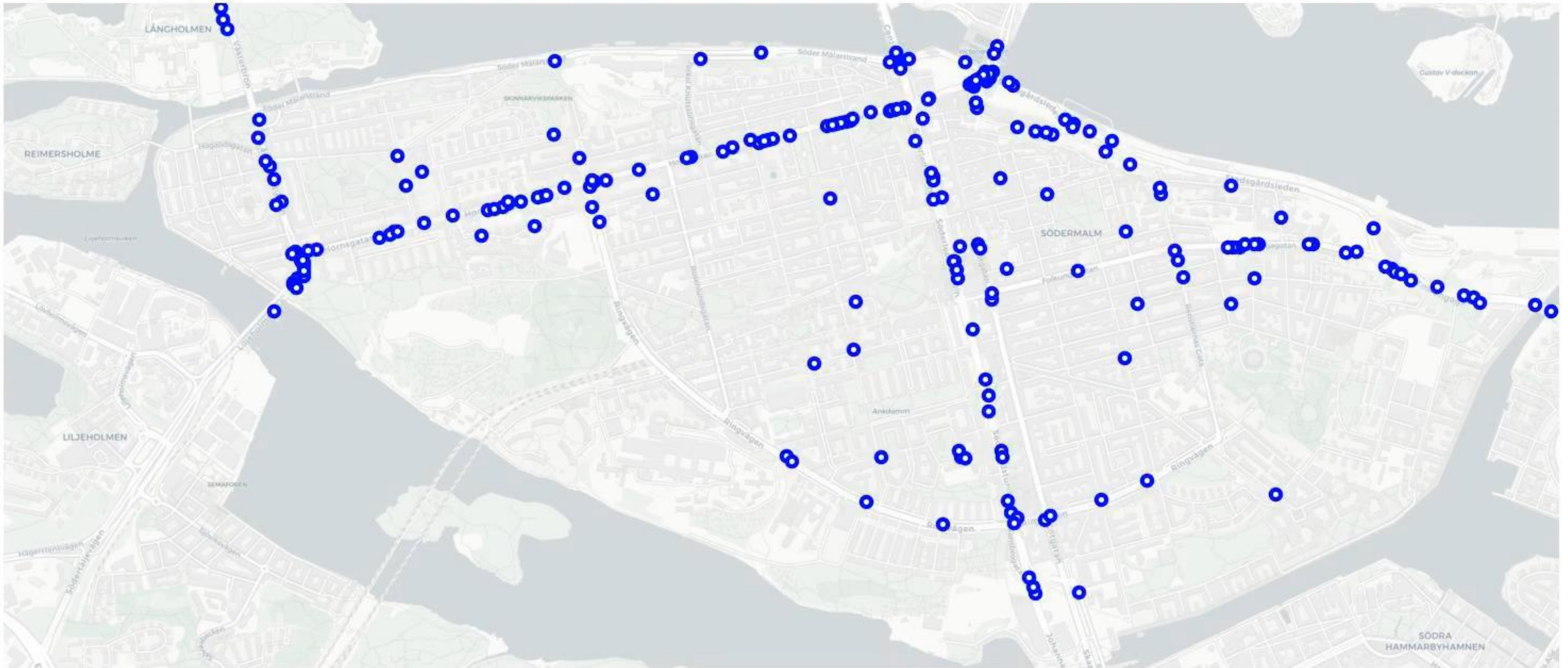
*Strategic noise map of the island of Södermalm
(Stockholm, Sweden)*

Limitations:

- **Source-centric**
- **Static**
- **Limited indicators
(e.g. L_{den})**

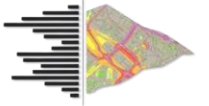
→ **Solution: microscopic traffic**

Microscopic traffic (SUMO)



Average noise level ($L_{Aeq,1h}$)





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Number of noise events



Microscopic traffic simulation

Problem: calibrating the microscopic traffic simulation

- **requires extensive data**
 - Traffic sensors in many locations, providing **little to non-aggregated** traffic data
 - Average traffic flows in the area (baseline)
- **is complex and intensive**
 - Optimisation problem with well-chosen objective functions
 - Many iterations
- **may result in inaccurate results** in locations with no sensor

→ **Potential solution: De-aggregating traffic flows**

Individualising traffic flows

Two approaches under investigation:

- **Density-based stochastic method**

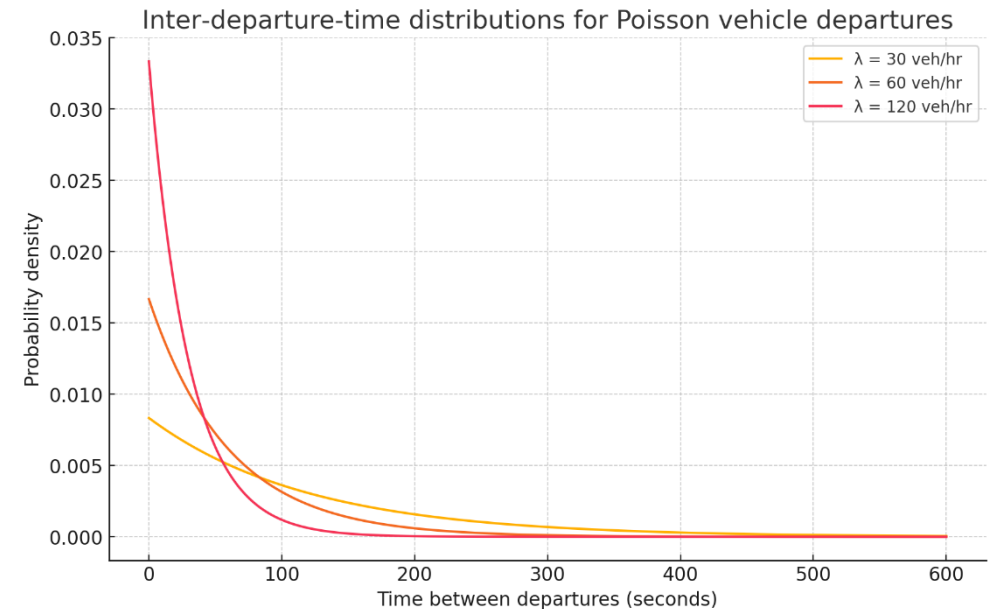
Vehicles appear randomly at points on the road network, each second.

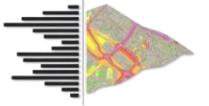
Example: 360 vehicles/h driving at 10 m/s

→ Each second, there is a $360/(3600 \cdot 10) = 1\%$ probability that a vehicle appears per 1 meter section of road

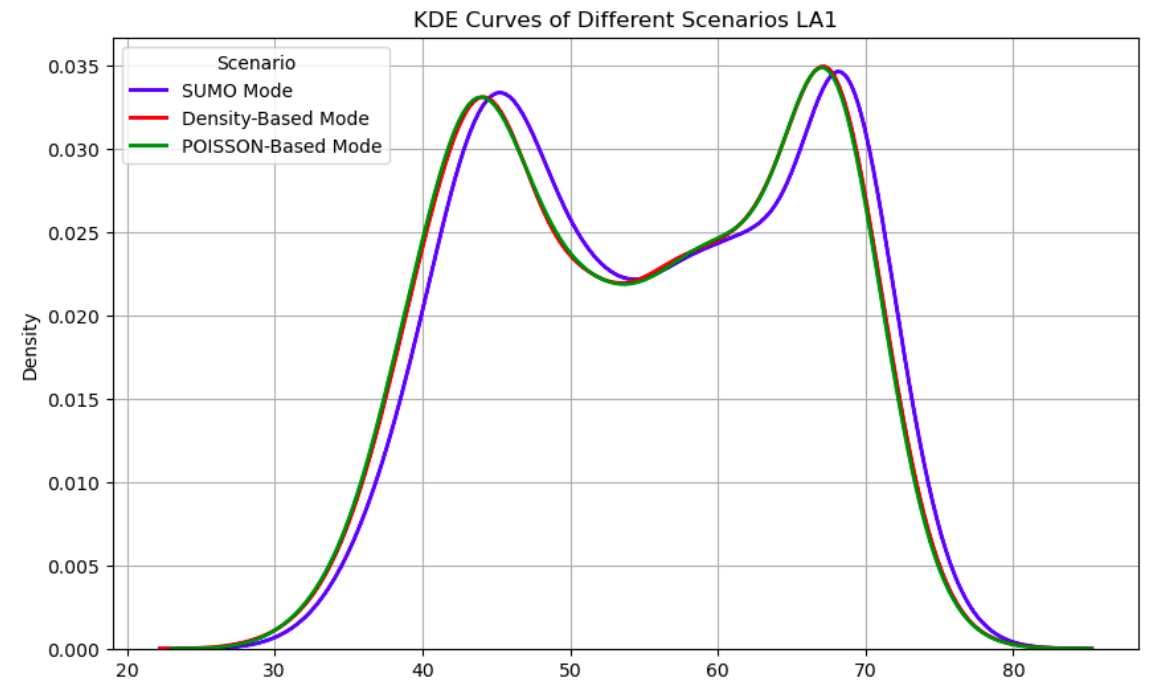
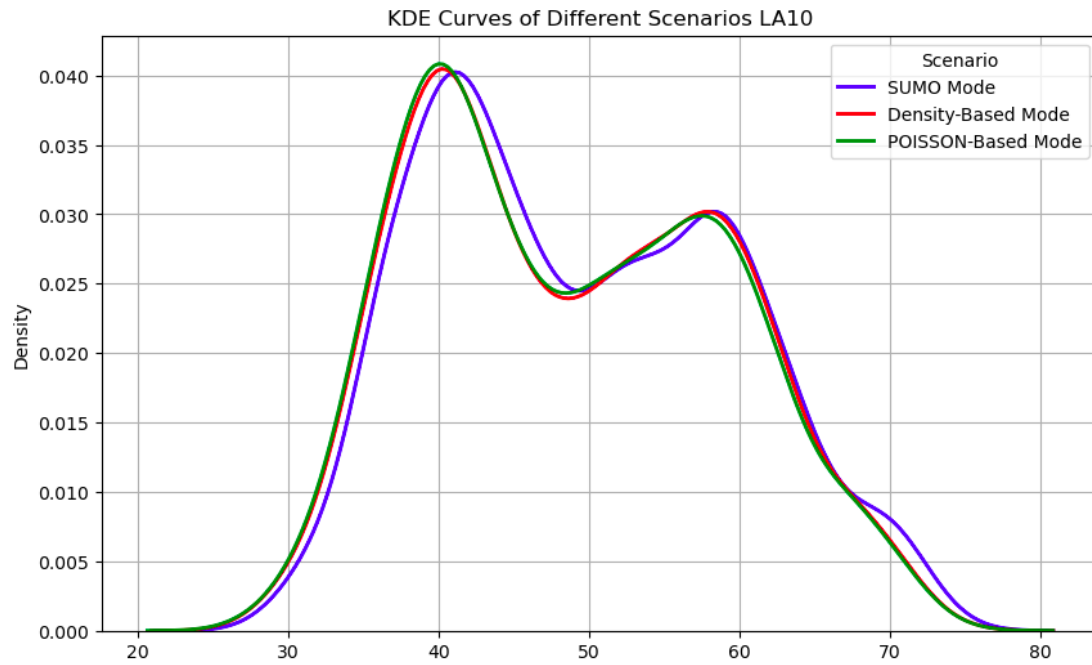
- **Poisson process**

Vehicles randomly appear at the start of the road segment following a Poisson distribution, and drive until the end of the road segment.



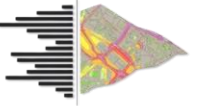


Results



Conclusions

- Traffic flow-based models underestimate noise compared to trajectory-based models and lack dynamic indicators.
- Hybrid traffic representation methods enhance peak noise indicators, aligning distribution curves with trajectory-based models.
- However, hybrid methods cannot address underestimation due to unmodeled traffic variability and acceleration.



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Thank you!